Board Game Arena

STUDIO

Online boardgaming development platform

5 reasons why you should use BGA Studio for your online board game

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Your issue

80% of online boardgaming players are playing online to **find opponents**.

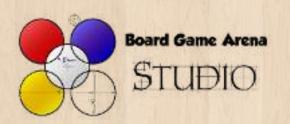If they couldn't find any, they will leave your website and **won't come back**.

It takes **years** (or a lot of money) to build a community big enough around a new service.

Our solution

Our community is yours : more than **40.000 players** are expecting your game on Board Game Arena.

With BGA, you reach a critical mass of players from day zero with no advertising cost.

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Your issue

To adapt a board game you need a licence or an authorization from the right owners.

Our solution

We are negociating with digital right owners for you.

Board Game Arena is working with a lot of board games publishers. We already have a list of board games to be developped with available digital rights.

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Your issue

You need a **lobby** where players can meet each other in real time.
You need a **reputation system** and a community management system to find and ban problematic players.
You need a **reflexion time management system**.
And the most important : you need a technical platform capable to manage **hundreds of games** at the same time, in realtime.

Our solution

Today's players want to play in realtime, but a good realtime boardgaming platform is very complex to build, to host, to manage...

Our platform is yours : you can focus on developping your game, and we take care of the rest.

10 Tables looking for players	0 Meetings	Create a new table	213 Available players	46 Gar prog

Create a new table • Quick launch ▾

	Race for the Galaxy n°2103659	Open for joining • Created 0 min ago Good players and below	See tabl
	AoDFollowrn	? (Free - required)	
	Can't Stop n°2102658	Open for joining • Created 0 min ago Good players and above	See tabl
	franziekeke	? (Free - required)	
	Seasons	Open for joining • Created 0 min ago	See tabl

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Your issue

Developing an online multiplayer game in realtime is **complex** : it's a lot of effort to build each game action and each game component.
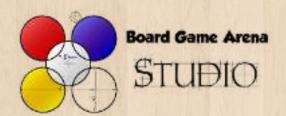
Our solution

Using our web-based framework, developing an online multiplayer game in realtime is as simple as creating a web-page!

With our 100% online development environment, you can get ready to **start developping in 10 minutes**.

Web technologies are ideal to realize games with basic visual effects like board games adaptations : you only need a **dozen hours of development for a simple game**.
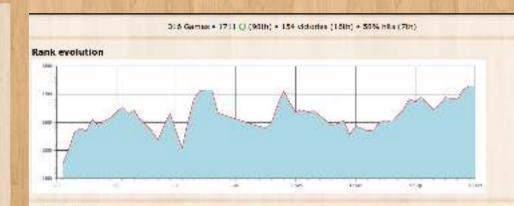
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Your issue

Once you spent a lot of effort on your game, you want to bring your game the best extra-game functionnalities available.

Our solution

Once your game is online, you can immediately enjoy all functionalities that make it event **more fun and more played**:
- Player rankings
- Statistics and player profiling
- Trophy system
- Collaborative translation tool
- Tournament system
- « Publish on Facebook » function
- Collaborative game help
- Tutorial building tool
- Social networking functions